

Apps Ecosystem



Apps in the Cloud

Receipt Signing

Payment Partners

Marketplace

In-App Payments

Receipt Validator

Firefox OS

App \$

Web Runtime
Android

App \$

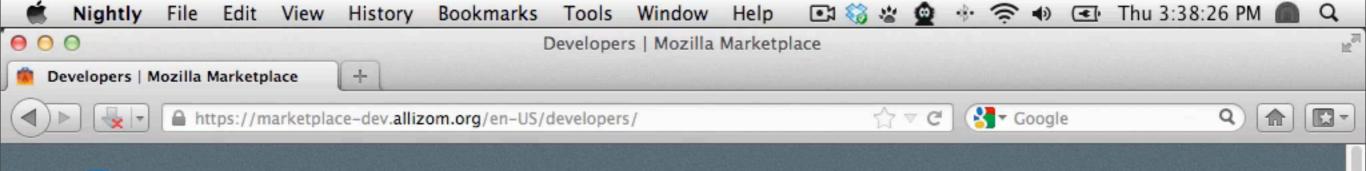
Web Runtime
Desktop

App \$

App Server



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SUBMIT AN APP MY APPS REFERENCE ₹ LOGOUT



Open Web Apps

Develop your app using a single codebase that runs on today's popular web-enabled devices.

Submit an App







Teambox















Lanyrd.com











The Boston Blobe.com
Stories you take with you. Stories that stay with you.









Thu 11:53:30 AM

Mozilla Marketplace (Dev)



Marketplace

Opening soon.

We're inviting Mozillians to take the Marketplace for a test drive and discover the best the Web has to offer. Download apps, give them a try and let us know what you think. Thanks for your support!

Test & give feedback \Rightarrow









Featured



Galactians



Evernote Web

FREE

\$0.99



Sandglaz Sandglaz

FREE

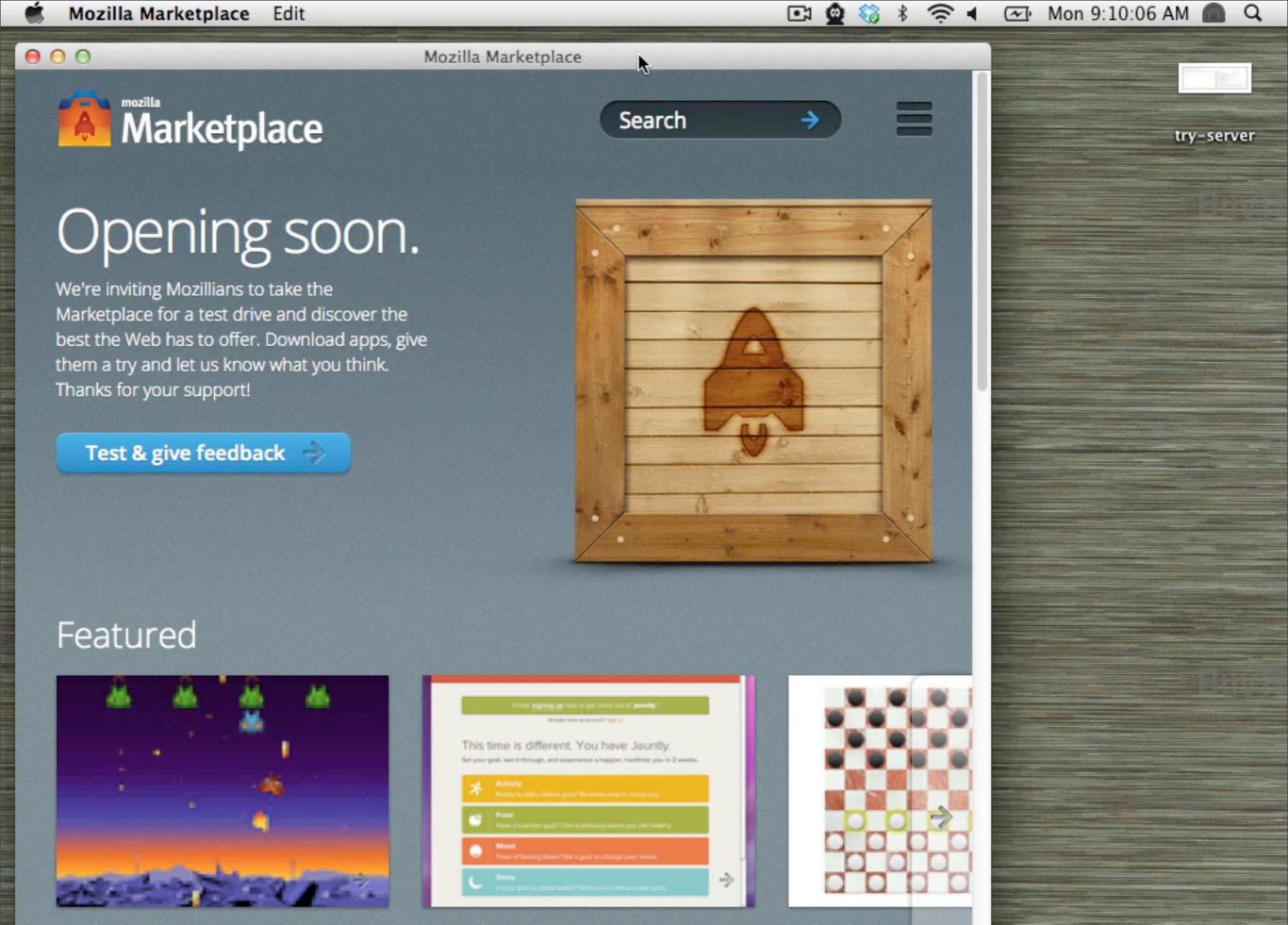
A

Firefox OS

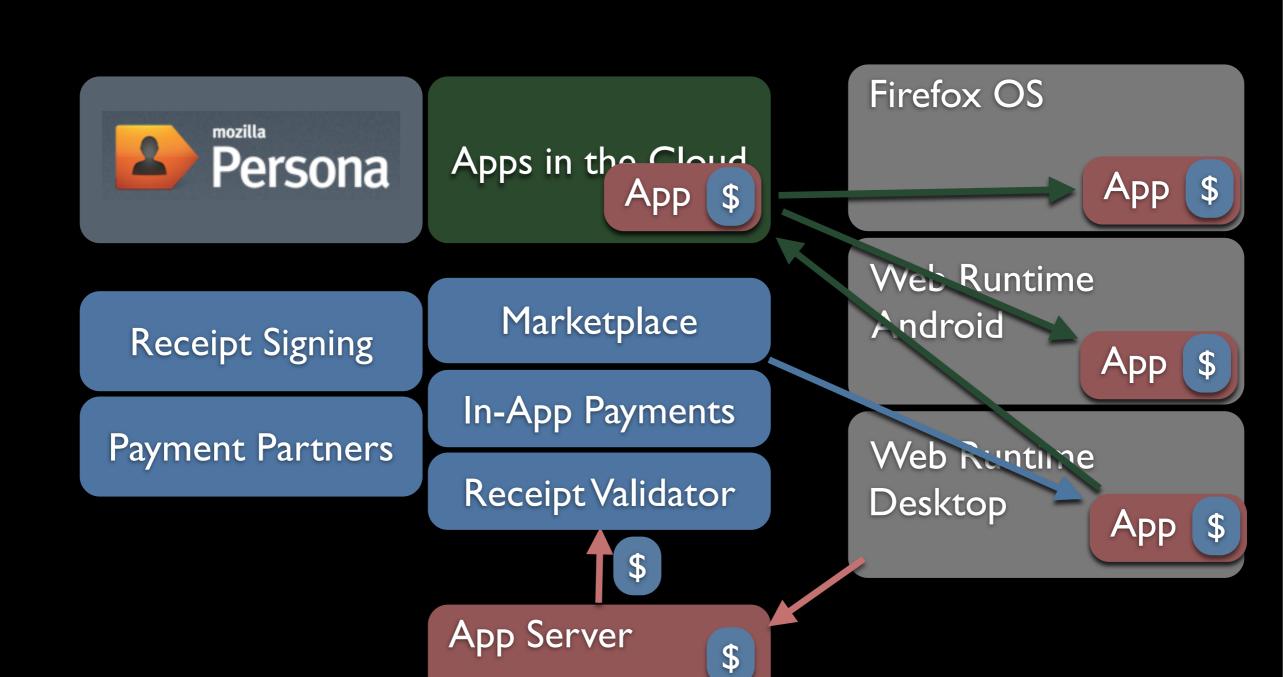




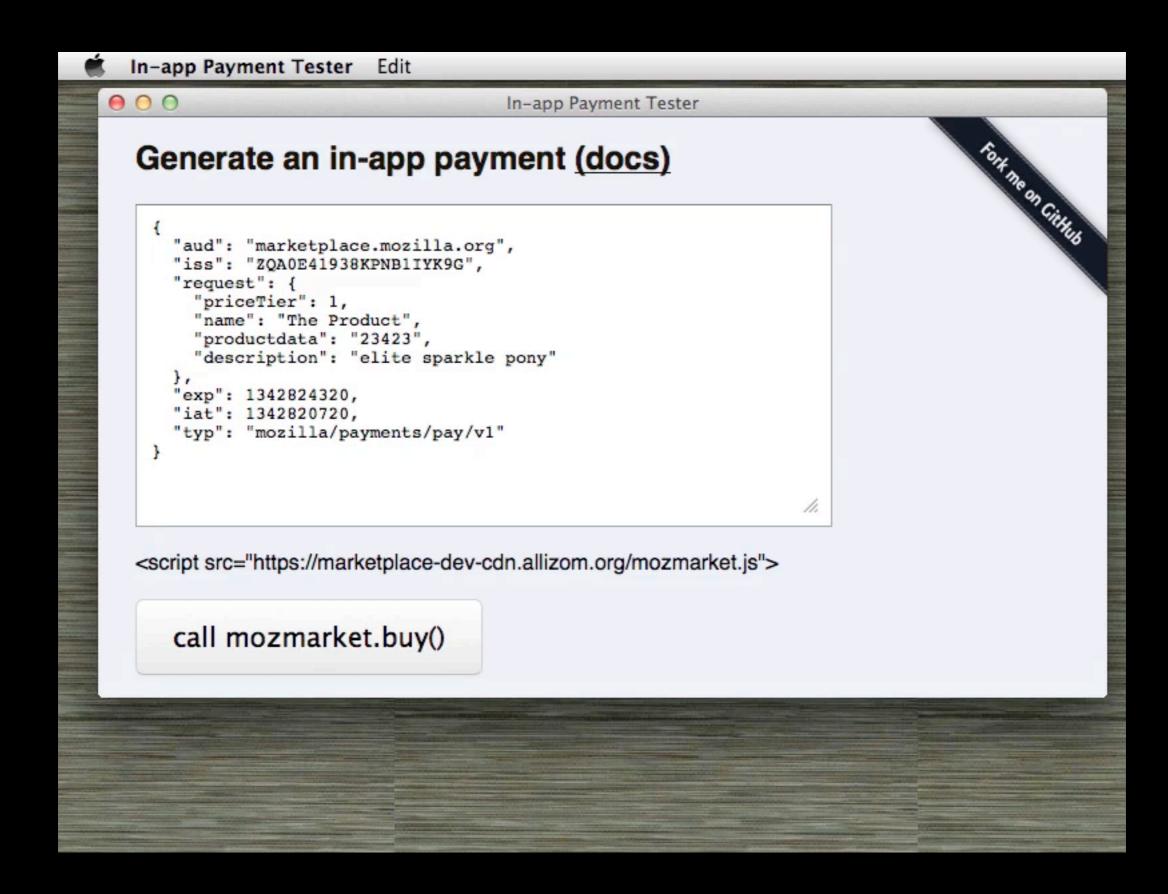




Apps Ecosystem







How we win

- Build great experiences
- Be Natives, not Tourists
- Create an Open Ecosystem

How we win

- Create Web runtime (google, mozilla)
 - Offer parity with Native platforms
- Exploit Web runtime (you)
 - Avoid sock with sandals, loud plaid shirts
 - Embrace native menus, device API's
 - Be awesome offline



App Runtime

iOS Apps

Android Apps

HTML5 Apps

Cocoa Touch

Media

Android App Framework Runtime Shell (permissions, menus, etc)

Core Services OpenGL, SQLite

Engine (HTML, CSS, JS)

Core OS

Linux Kernel

Device API's

Native OS

HTML5 App Delivery

Most trusted



Least Trusted

statically packaged

served dynamically

code review

user review

dialer, contacts

NYT, Gmail

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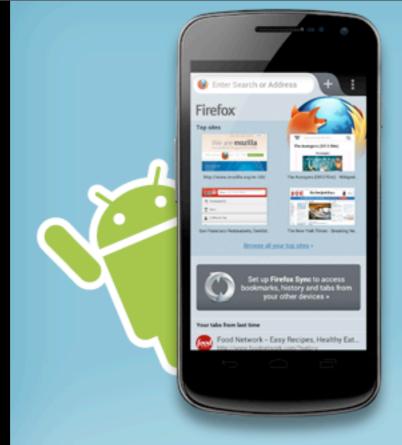
Firefox OS

Web Runtime Android

Web Runtime
Desktop

App [

App Server



Firefox° for Android

Canvas Rendering Performance*



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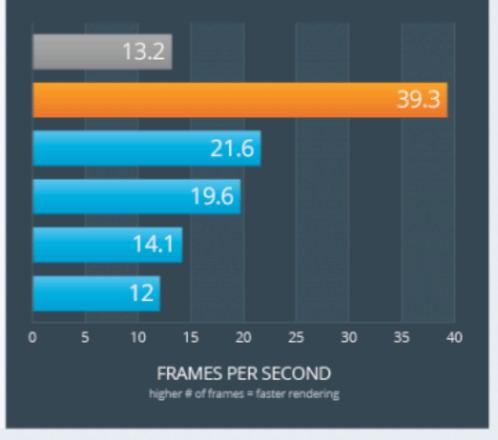
FIREFOX FOR ANDROID (newest version)

OPERA BROWSER

CHROME FOR ANDROID

DOLPHIN BROWSER

DEFAULT ANDROID BROWSER



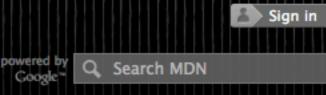
* Results based on new Eideticker Canvas Benchmark using Samsung Galaxy Nexus on Android 4.0.4

1. Submit your App!



MOZILLA DEVELOPER NETWORK

TOPICS - DOCS - DEMOS LEARNING COMMUNITY -





APPS

Build and distribute cross-platform HTML5 apps



GETTING STARTED

The Mozilla Web Apps platform lets you build apps powered by Web standards like HTML5, CSS3, JavaScript and related APIs.

Learn more »

SUBMIT YOUR APPS

The Mozilla Marketplace is open. Submit your apps now.

Submit now »

SIGN UP FOR THE NEWSLETTER

Mozilla unlocks the power of the Web as the world's largest marketplace. Learn more about the Web Apps platform.

Sign up now »

RESOURCES FOR APP DEVELOPERS

HTML5

Web technologies for building build cross-browser, cross-device app experiences.

1. Submit your App!



Marketplace Developers

Open Web Apps

Develop your app using a single codebase that runs on today's popular web-enabled devices.

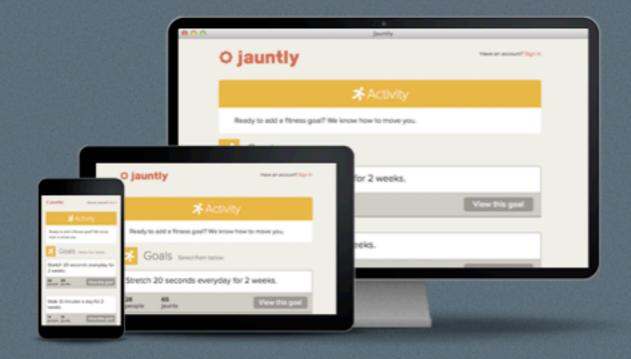
Submit an App

SUBMIT AN APP

MY APPS

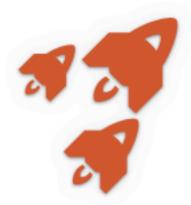
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LOGOUT









Open Tachnologies

Davidonar Chaica

Inproceedanted Beach

2. Get involved!

mozilla

About Us

Community Map

Our Projects

Get Involved



HOME / ABOUT MOZILLA / POLICIES /

Becoming A Mozilla Committer

This document outlines the procedure for getting commit access to the Mozilla Foundation repositories.

In all cases, you need to demonstrate you know what's going on, find a person or people who have adequate authority and will vouch for your competence, and complete and sign a Committer's Agreement.

About Us

Our Mission

Forums

Governance

History

Procedure

Here is a list of the steps that need to happen to become a Mozilla committer. Employment with any particular entity (including the Mozilla Foundation or Corporation) does not change the need to follow these steps.

- 1. Read the Commit Access Policy, and decide which level of access you need to apply for.
- 2. File a bug in the "Repository Account Requests" component.
 - Make the bug title of the form "Commit Access (Level X) for Fred Bloggs"

3. We're hiring!



DESKTOP

MOBILE

ADD-ONS

SUPPORT

ABOUT



* » About » Careers » Android Developer, Apps

Android Developer, Apps

Remote, or one of our 9 global offices!, CA, United States

Mozilla believes the Web is the premier platform and marketplace for the next generation of Apps. We are creating a user-centric Apps ecosystem that provides freedom, choice and opportunity for users and developers across the web, especially on phones and tablets.

You're proficient in JavaScript, Java, and C++. You're comfortable switching gears between user experience implementation and networking libraries as needed.

You're a team player, have strong coding skills, and don't give up easily.

You make Apps awesome on Android!

Requirements:

- * B.S. or M.S. in Computer Science or equivalent
- * Experience developing multi-platform client applications
- * Java development experience
- * Thorough understanding of mobile web technologies (JavaScript, HTML, CSS and XML)
- * Excellent written and verbal communication skills
- * Ability to work with a geographically-distributed development team

Labs: Open Positions

Android Developer, Apps

Software Engineer, Front-End Web, Identity

Software Engineer, Identity

